

## **Rimoe 2-Man Ranch Sorting Series Rules**

### **Youth/Adult and Rookie Division**

As adapted from AQHA Rules and The United States Team Sorting Association

1. A team will consist of 2 riders
2. There shall be ten cows in the arena numbered 0 through 9 and one blank cows for a total of 11 cows at the beginning of a run. Cows will be only sorted from west pen to east pen.
3. The start/foul line will be a 12 to 16 foot opening between two pens of equal size, approx. 50 to 60 ft.
4. The Rookie and Youth/Adult division will have a 60 second time limit with a 30 second warning.
5. Time begins when the nose of the first horse crosses the start/foul line at which time the timer starts and the judge announces that starting cattle number. Judges will choose a number from a double deck.
6. The team must then sort the cattle in numerical order beginning with the designated starting number. A cow is considered sorted when the cow is completely across the start/foul line. If any part of a sorted cow re-crosses the start/foul line the team will be disqualified (foul). If any part of a cow that is out of numerical sequence crosses the start/foul line the team will be disqualified (foul).
7. The team sorting the highest number of cattle in the fastest time wins. A run with 0 cattle sorted is a counted as a run. All ties are broken by time. Remaining ties for the win are broken by a tie breaker run.
8. Scores and rankings are determined by a) number of qualifying goes (with no fouls), b) number of cattle sorted, and c) qualifying times. In the event all teams foul all runs, rankings will be determined by number of cattle sorted prior to fouls, and ties broken by time.
9. A judge may award a re-ride if one of the following events occur:
  - A. A non-sorted cow escapes the arena
  - B. A cow's life or health is in jeopardy as determined by the judge
  - C. A cow becomes unidentifiable during the run (# comes off)
  - D. An official or mechanical error

In the event of any of the above occurring, the team will have the following options:

- Accepted the number of cattle sorted at the occurrence as the number of cattle sorted in the maximum time allowed.
- Ask immediately for a re-ride

Any re-ride given by the judge will begin with the same sorted cattle at the same end of the arena and the same time on the clock as when the judge stopped the clock.

10. If a team observes a cow that is injured, unworkable, or unidentifiable, they may request the judge to replace the number before the run begins. The judge's decision is final.
11. When the judge rules that a cow is injured, unworkable, or unidentifiable before the run begins the cow will be replaced and renumbered. All previous times on the same on the same herd will remain the same.
12. **All roughing calls will be made at the judge's discretion. All Judges' decisions are final!!!**
13. Each team's 8 best scores shall be counted toward circuit awards.

I have read the Rimoe 2-Man Ranch Sorting rules and agree to abide by them.

Sign: \_\_\_\_\_ Date: \_\_\_\_\_